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Lecture 1: Introduction to Information Theory

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This book is an integrated introduction to the mathematics of coding, that is, replacing information expressed in symbols, such as a natural language or a sequence of bits, by another message using (possibly) different symbols. There are three main reasons for doing this: economy, reliability, and security, and each is covered in detail.

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Thisbookisanintegratedintroductionto Coding.Bythis Imeanreplacing symbolic information, such as a sequence of bits or a message written in a naturallanguage,byanother messageusing (possibly) di?erentsymbols.There are three main reasons for doing this: Economy (data compression), Reliability (correction of errors), and Security (cryptography).

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Well organized and easy to understand Web building tutorials with lots of examples of how to use HTML, CSS, JavaScript, SQL, PHP, Python, Bootstrap, Java and XML.

Many people do not realise that mathematics provides the foundation for the devices we use to handle information in the modern world. Most of those who do know probably think that the parts of mathematics involvedare quite ‘cl- sical’, such as Fourier analysis and di?erential equations. In fact, a great deal of the mathematical background is part of what used to be called ‘pure’ ma- ematics, indicating that it was created in order to deal with problems that originated within mathematics itself. It has taken many years for mathema- cians to come to terms with this situation, and some of them are still not entirely happy about it. Thisbookisanintegratedintroductionto Coding.Bythis Imeanreplacing symbolic information, such as a sequence of bits or a message written in a naturallanguage,byanother messageusing (possibly) di?erentsymbols.There are three main reasons for doing this: Economy (data compression), Reliability (correction of errors), and Security (cryptography). I have tried to cover each of these three areas in su?cient depth so that the reader can grasp the basic problems and go on to more advanced study. The mathematical theory is introduced in a way that enables the basic problems to bestatedcarefully,butwithoutunnecessaryabstraction.Theprerequisites(sets andfunctions,matrices,?niteprobability)shouldbefamiliartoanyonewhohas taken a standard course in mathematical methods or discrete mathematics. A course in elementary abstract algebra and/or number theory would be helpful, but the book contains the essential facts, and readers without this background should be able to understand what is going on. vi Thereareafewplaceswherereferenceismadetocomputeralgebrasystems.

This book is intended to introduce coding theory and information theory to undergraduate students of mathematics and computer science. It begins with a review of probablity theory as applied to finite sample spaces and a general introduction to the nature and types of codes. The two subsequent chapters discuss information theory: efficiency of codes, the entropy of information sources, and Shannon's Noiseless Coding Theorem. The remaining three chapters deal with coding theory: communication channels, decoding in the presence of errors, the general theory of linear codes, and such specific codes as Hamming codes, the simplex codes, and many others.

This text is an elementary introduction to information and coding theory. The first part focuses on information theory, covering uniquely decodable and instantaneous codes, Huffman coding, entropy, information channels, and Shannon’s Fundamental Theorem. In the second part, linear algebra is used to construct examples of such codes, such as the Hamming, Hadamard, Golay and Reed-Muller codes. Contains proofs, worked examples, and exercises.

Although devoted to constructions of good codes for error control, secrecy or data compression, the emphasis is on the first direction. Introduces a number of important classes of error-detecting and error-correcting codes as well as their decoding methods. Background material on modern algebra is presented where required. The role of error-correcting codes in modern cryptography is treated as are data compression and other topics related to information theory. The definition-theorem proof style used in mathematics texts is employed through the book but formalism is avoided wherever possible.

It is gratifying that this textbook is still sufficiently popular to warrant a third edition. I have used the opportunity to improve and enlarge the book. When the second edition was prepared, only two pages on algebraic geometry codes were added. These have now been removed and replaced by a relatively long chapter on this subject. Although it is still only an introduction, the chapter requires more mathematical background of the reader than the remainder of this book. One of the very interesting recent developments concerns binary codes defined by using codes over the alphabet 7l.4• There is so much interest in this area that a chapter on the essentials was added. Knowledge of this chapter will allow the reader to study recent literature on 7l. -codes. 4 Furthermore, some material has been added that appeared in my Springer Lec ture Notes 201, but was not included in earlier editions of this book, e. g. Generalized Reed-Solomon Codes and Generalized Reed-Muller Codes. In Chapter 2, a section on "Coding Gain" (the engineer's justification for using error-correcting codes) was added. For the author, preparing this third edition was a most welcome return to mathematics after seven years of administration. For valuable discussions on the new material, I thank C.P.l.M.Baggen, I. M.Duursma, H.D.L.Hollmann, H. C. A. van Tilborg, and R. M. Wilson. A special word of thanks to R. A. Pellikaan for his assistance with Chapter 10.

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This unique book explains the basic issues of classical and modern cryptography, and provides a self contained essential mathematical background in number theory, abstract algebra, and probability--with surveys of relevant parts of complexity theory and other things. A user-friendly, down-to-earth tone presents concretely motivated introductions to these topics. More detailed chapter topics include simple ciphers; applying ideas from probability; substitutions, transpositions, permutations; modern symmetric ciphers; the integers; prime numbers; powers and roots modulo primes; powers and roots for composite moduli; weakly multiplicative functions; quadratic symbols, quadratic reciprocity; pseudoprimes; groups; sketches of protocols; rings, fields, polynomials; cyclotomic polynomials, primitive roots; pseudo-random number generators; proofs concerning pseudoprimality; factorization attacks finite fields; and elliptic curves. For personnel in computer security, system administration, and information systems.

This 2006 book introduces the theoretical foundations of error-correcting codes for senior-undergraduate to graduate students.

This book presents a succinct and mathematically rigorous treatment of the main pillars of Shannon’s information theory, discussing the fundamental concepts and indispensable results of Shannon’s mathematical theory of communications. It includes five meticulously written core chapters (with accompanying problems), emphasizing the key topics of information measures; lossless and lossy data compression; channel coding; and joint source-channel coding for single-user (point-to-point) communications systems. It also features two appendices covering necessary background material in real analysis and in probability theory and stochastic processes. The book is ideal for a one-semester foundational course on information theory for senior undergraduate and entry-level graduate students in mathematics, statistics, engineering, and computing and information sciences. A comprehensive instructor’s solutions manual is available.