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Beginning iPhone 3 Development: Exploring the iPhone SDK, by Dave Mark and Jeff LaMarche. Apress 2009. I'm a former NeXT programmer who hasn't programmed the Mac since before Apple pulled in the NeXT development kit. The iPhone environment looks very similar to the old NeXT environment, except with a lot of new libraries for the cool stuff.

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Jeff has written a number of iOS and Mac development books, including Beginning iPhone 3 Development (Apress, 2009), More iPhone 3 Development (Apress, 2010), and Learn Cocoa on the Mac (Apress, 2010). Jeff is a principal at MartianCraft, an iOS and Android development house.

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Beginning iPhone 3 Development: Exploring the iPhone SDK

The author does a good job of explaining most of the code segments. She makes you understand what the code does and how it works. I'm almost done with the book...and I will soon be moving to her next book on the subject...Pro iPhone Development with Swift 4. Read more.

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